Relay Station Echo

Hint level 1 - HOST ONLY

1. Signal

Look at the training cards that share one signal.

2. Record

Start with the status field in Relay log.

3. Window

Look at earliest start, each window end and the arrival deadline.

4. Kit

Read each supply card and the three required needs.

5. Food

Find the stock line and the readiness cards.

6. Final

Find the starting states, dial order and pulse-card key.

Relay Station Echo

Hint level 2 - HOST ONLY

1. Signal

In an unordered pair, a word cannot be assigned by its left/right position. Use the overlap with another pair.

2. Record

The tag links an item to a bay; rows in separate records need not line up.

3. Window

The journey uses time as well as the job; add both to the start of each window.

4. Kit

A light card alone may leave a need uncovered; a shared supply counts for both needs.

5. Food

AND needs every input; OR needs one. A future delivery is not current stock.

6. Final

Each selected vector lists turns for every dial. Several different cards can affect the same dial.

Relay Station Echo

Hint level 3 - HOST ONLY

1. Signal

Give each signal a different word, check every training example and only then decode the received message in its printed order.

2. Record

Keep only entries meeting every status test. Follow each printed join to the report field; do not guess from row position.

3. Window

Check all three conditions for each window. A slot can be long enough yet start too early or arrive too late.

4. Kit

Compare complete combinations, adding each chosen card weight once. Reject any combination over the limit before choosing the lightest.

5. Food

Mark supported components in rounds. Stop when no further component can be marked and compare the proposed results.

6. Final

Add one dial column at a time to its starting state, wrap around the three-state loop, then check that all five pulse cards were used.