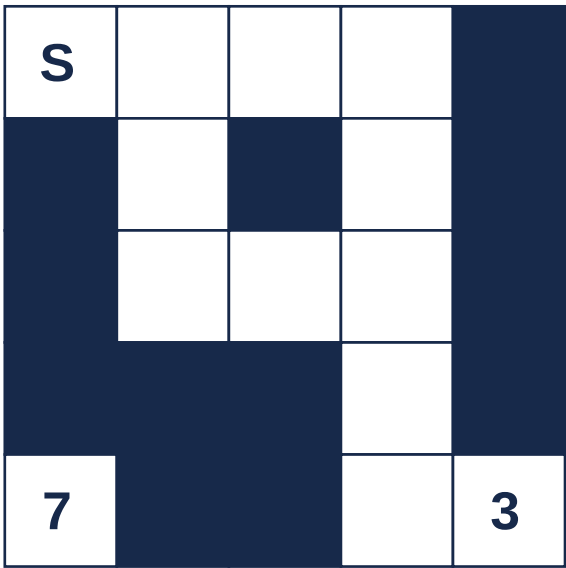


Raptor Camp Bridge

Player clue 1: Path | Team 1

The camp desk needs a safe imaginary crossing plan. Find the open corridor, work out equal supply weights and put the bridge checks in order. Find five badge digits, then use the final sheet. Help each other and ask for hints.

Path desk: Start at S. Follow open cells with no diagonal moves. Explore the branches and find the single reachable numbered exit.



White = open. Dark = wall. No diagonal moves.

Row / column: start at top left; each cell is one step.

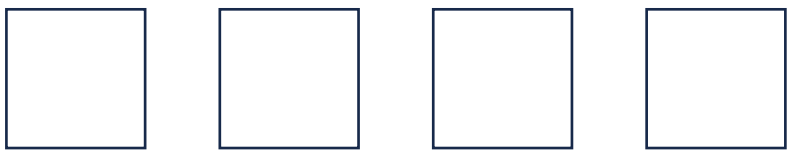
Path badge: _____

Raptor Camp Bridge

Player clue 2: Load | Team 1

Load desk: Every parcel has the same whole-number weight. Remove loose units, find ONE parcel and check the second rule.

4 parcels + 2 loose units = 26 units



2 parcels + 3 loose units = 15 units

One parcel = ? units. Whole numbers 1-9.

All parcels have equal weight.

Load badge: _____

Raptor Camp Bridge

Player clue 3: Builder | Team 1

Builder desk: Each person has ONE different item. Use all four NOT rules.
Find Oli's item and copy its digit.

Beam digit 9	Rope digit 2	Map digit 5
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People: Bex, Oli, Rae

- Bex does NOT have Map.
- Oli does NOT have Beam.
- Oli does NOT have Rope.
- Rae does NOT have Beam.

Find Oli's item. Each item is used once.

Builder badge: _____

Raptor Camp Bridge

Player clue 4: Checks | Team 1

Checks desk: Combine every BEFORE rule to order the four actions. Write positions on the whole-sheet cards. Read position 4.

Cross camp [9]	Check beam [5]
Read plan [3]	Mark bridge [7]

- Read plan BEFORE Mark bridge
- Check beam BEFORE Cross camp
- Mark bridge BEFORE Cross camp
- Read plan BEFORE Check beam
- Check beam BEFORE Mark bridge

Read position 4 (positions start at 1).

Checks badge: _____

Raptor Camp Bridge

Player clue 5: Signal | Team 1

Signal desk: Decode all shapes in message order. Repeated shapes repeat their letter. Convert the full word using the table.



heart = C



cross = A



hexagon = M



triangle = P



heart



cross



hexagon



triangle

CAMP = 6

EGGS = 9

BONE = 2

Signal badge: _____

Raptor Camp Bridge

Player clue 6: Final | Team 1

Find the route from Start to Finish visiting Stop 1-5. Reject branches that cannot finish. Join the badge digits in route order.

Start > Stop 1 OR Dead end

Stop 1 (Load) > Stop 2

Stop 2 (Checks) > Stop 3 OR Dead end

Stop 3 (Signal) > Stop 4

Stop 4 (Builder) > Stop 5

Stop 5 (Path) > Finish

Required: Stop 1, 2, 3, 4, 5. Dead end has no exit.

Final badge: _____

Need help? Ask your host for one hint at a time.