

Cloud Castle Invitation

HOST ONLY - preparation and story

Includes answers. Keep these pages with an adult.

The cloud gate has three invitation keepers and one scrambled entrance plan. Match their seals, decode the sign and follow the gate coordinates. Collect five named badge digits and use the final sheet. Every clue is on the table; ask the host for one hint at a time.

1. Print one player pack and two record sheets per team. Keep the host answers and all three hint levels with the adult.
2. Keep every clue as a full sheet at one table. Put the final sheet face down until all five results are recorded. Nothing needs cutting, folding or hiding.
3. Give each child a pencil. Choose a reader, recorder and checker, and swap jobs after each clue. Use one team for 2-4 children or two teams for 5-6.

Players: 4; teams: 1. Print one player and prop set per team. Invitations and certificates: 4 each.

Paper and pencils are enough. Keep whole sheets at one table; nothing needs cutting, folding or hiding.

Cloud Castle Invitation

HOST ONLY - solution guide

1. Keeper: 2

Mist has Key; Rain has Bell; Breeze has Ribbon. Breeze's item gives 2.

2. Door: 3

The decoded word is GATE; its row gives 3.

3. Seal: 6

A3, B1, C2, D3 reads GATE. The conversion table gives 6.

4. Steps: 5

The only order is Find seal > Read invite > Check gate > Enter hall. Position 4 carries 5.

5. Cloud: 3

Known stock: $11 + 2 - 2 = 11$. Closing stock 14 minus 11 gives the missing return 3. Cancelled +7 never arrived.

6. Final: 26533

Keeper > Seal > Steps > Door > Cloud

Cloud Castle Invitation

HOST ONLY - timeline and paper check

3 minutes: Read the story, show the badge record and choose roles.

6 minutes: Solve Keeper. Offer one hint level at a time if wanted.

4 minutes: Solve Door. Offer one hint level at a time if wanted.

5 minutes: Solve Seal. Offer one hint level at a time if wanted.

5 minutes: Solve Steps. Offer one hint level at a time if wanted.

5 minutes: Solve Cloud. Offer one hint level at a time if wanted.

5 minutes: Use the five results on the final sheet.

2 minutes: Read the ending and thank each teammate.

Paper completion: check each badge against the solution guide, then check the final code. No device is required.

The cloud invitation is complete. The imaginary gate opens for the whole team. Thank your team for checking the evidence together. Confirmed final control code: 26533.

Duration and ages are estimates. Adjust pace and offer help for your group.

Cloud Castle Invitation

Player clue 1: Keeper | Team 1

The cloud gate has three invitation keepers and one scrambled entrance plan. Match their seals, decode the sign and follow the gate coordinates. Find five badge digits, then use the final sheet. Help each other and ask for hints.

Keeper desk: Each person has ONE different item. Use all four NOT rules. Find Breeze's item and copy its digit.

Key

digit 9

Ribbon

digit 2

Bell

digit 5

People: Mist, Rain, Breeze

Mist does NOT have Bell.

Rain does NOT have Key.

Rain does NOT have Ribbon.

Breeze does NOT have Key.

Find Breeze's item. Each item is used once.

Keeper badge: _____

Cloud Castle Invitation

Player clue 2: Door | Team 1

Door desk: Decode all shapes in message order. Repeated shapes repeat their letter. Convert the full word using the table.



triangle = G



square = A



circle = T



star = E



triangle



square



circle



star

GATE = 3

MAIL = 6

LAMP = 9

Door badge: _____

Cloud Castle Invitation

Player clue 3: Seal | Team 1

Seal desk: Read the letter at each coordinate, in order. Letter = column; number = row. Convert the complete word using the printed table.

Columns: A, B, C, D. Rows: 1, 2, 3.

1	J	A	Q	T
2	P	S	T	Y
3	G	X	A	E

GATE = 6

MAIL = 9

LAMP = 2

READ COORDINATES IN ORDER:

A3 > B1 > C2 > D3

Seal badge: _____

Cloud Castle Invitation

Player clue 4: Steps | Team 1

Steps desk: Combine every BEFORE rule to order the four actions. Write positions on the whole-sheet cards. Read position 4.

Check gate [3]

Find seal [9]

Enter hall [5]

Read invite [1]

Find seal BEFORE Check gate

Read invite BEFORE Enter hall

Check gate BEFORE Enter hall

Find seal BEFORE Read invite

Read invite BEFORE Check gate

Read position 4 (positions start at 1).

Steps badge: _____

Cloud Castle Invitation

Player clue 5: Cloud | Team 1

Cloud desk: A return entry lost its amount. Use the opening and closing stock to find the missing return. Apply DONE entries; ignore the CANCELLED plan.

Opening stock: 11. Closing stock: 14.

Received: +2 DONE

Planned: +7 CANCELLED

Issued: -2 DONE

Returned: ? DONE

Missing return = ? units. Ignore cancelled plans.

Cloud badge: _____

Cloud Castle Invitation

Player clue 6: Final | Team 1

Read your five badge digits in the printed order. Join them with no spaces, keeping zeroes.

Keeper ?	Seal ?	Steps ?	Door ?	Cloud ?
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Read left to right. Keep every digit, including zero.

Final badge: _____

Need help? Ask your host for one hint at a time.

Cloud Castle Invitation

Hint cards - level 1 (spoilers; keep with host)

1. Keeper

No item can belong to two people. Cross out each forbidden pairing.

2. Door

Use the letter under each named shape.

3. Seal

Columns A-D run left to right. Rows 1-3 run top to bottom.

4. Steps

The printed cards are deliberately out of order.

5. Cloud

The missing amount is a return into stock. The cancelled delivery never happened.

6. Final

Keep all five named badge results beside this sheet.

Cloud Castle Invitation

Hint cards - level 2 (spoilers; keep with host)

1. Keeper

Rain cannot have two items, so Rain must have Bell.

2. Door

The first two shapes give G then A. Decode the remaining shapes the same way.

3. Seal

The first coordinate A3 means column A, row 3. Its letter is G.

4. Steps

Find seal must come first. Work out which action comes directly after it.

5. Cloud

Start with 11. Apply +2 then -2. Ignore the cancelled +7.

6. Final

Begin with Keeper, then Seal.

Cloud Castle Invitation

Hint cards - level 3 (spoilers; keep with host)

1. Keeper

Cross Bell off for the other two people. Apply the last NOT rule, then find Breeze's item.

2. Door

Write GA first, then one letter per remaining shape. Choose the table row matching the whole message.

3. Seal

Begin with G, then read B1, C2, D3 in order. Use the complete word's conversion row.

4. Steps

The first two actions are Find seal, then Read invite. Finish the chain and read position 4.

5. Cloud

The known entries leave 11. How much must return to reach the closing stock of 14?

6. Final

Copy one digit per printed badge box from left to right. Do not sort by clue number; zero remains a digit.

Cloud Castle Invitation

Team 1 badge record (no cutting needed)

Write a digit beside each badge as you solve its clue.

Keeper: _____

Door: _____

Seal: _____

Steps: _____

Cloud: _____

Reader: reads the clue. Recorder: writes the digit. Path finder: traces routes. Swap roles every clue.

Cloud Castle Invitation

Team 1 paper unlock card

Our five badges are ready. We used the final sheet to find this code:

Host: compare this with your solution guide. When it matches, read the ending and celebrate.

No physical lock or prize is required. You may draw a celebration star on this card.

Cloud Castle Invitation

You're invited to a birthday mystery!

Join Birthday Explorer for Cloud Castle Invitation.

Rebuild the entrance invitation for a castle in the clouds.

Date: _____

Time: _____

Place: _____

Bring your curiosity. Paper and pencils are provided. Work together, share ideas and solve six clues.

Designed for ages 8-10. Estimated 30-45 minutes.

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Cloud Castle Invitation

Birthday Mystery Explorer

Presented to Birthday Explorer

Team member: _____

For completing Cloud Castle Invitation with curiosity,
teamwork and kindness.

The cloud invitation is complete. The imaginary gate opens for the
whole team. Thank your team for checking the evidence together.
Confirmed final control code: 26533.

Date: _____

Host signature: _____

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